

Insights on the performance and configuration of AVB and TSN in automotive applications

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2017 IEEE Standards Association (IEEE-SA)
Ethernet & IP @ Automotive Technology Day
31 October - 2 November 2017, 2017 | San Jose, CA, USA

Use-cases for Ethernet in vehicles

Infotainment



- Synchronous traffic

e.g. 10-30ms latency constraints per image (e.g. 42 frames)

- MOST like

Cameras



- High data rates

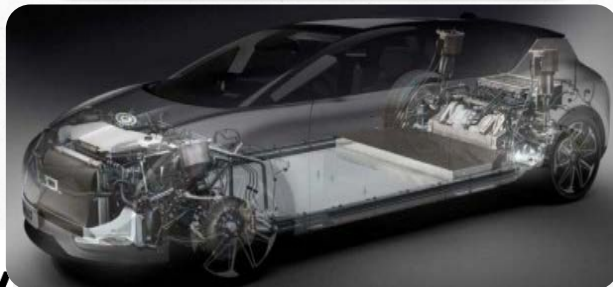
Diag. & flashing



- Interfacing to external tools
- High throughput needed

Bandwidth guarantees:
e.g. 10Mbit/s

Control functions ADAS



- Time-sensitive communication
- Small and large data payload
- Cover CAN / Flexray use cases

e.g., sub-10ms
latency constraints

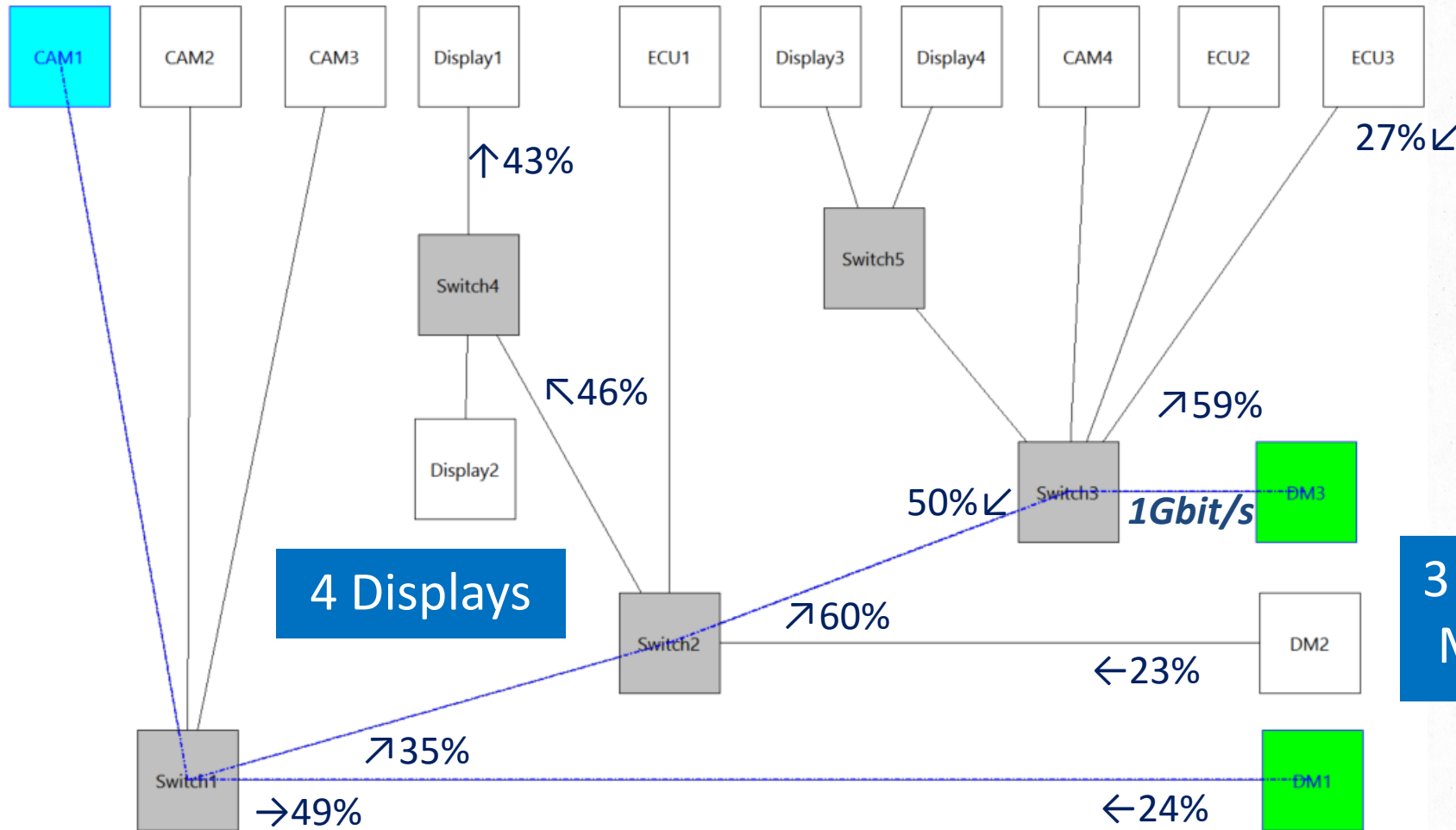


1 TWISTED-PAIR

Renault Ethernet prototype network

4 Cameras
30 and 60fps

3 Control Units



#Nodes	14
#Switches	5
#streams	41
Workload per link	Min: <1%, med:11% max:60%
Link data rates	100Mbit/s and 1Gbit/s (1 link)

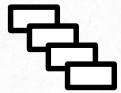
3 domain
Masters

Types of traffic



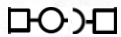
Audio streams

- ✓ 8 streams
- ✓ 128 and 256 byte frames
- ✓ up to sub-10ms period and deadline
- ✓ deadline constraints (soft)



Video Streams

- ✓ 2 ADAS + 6 Vision streams, up to 30*1446byte frame each 16ms
- ✓ 10ms or 30ms deadline
- ✓ hard and soft deadline constraints



Command & Control (CC)

- ✓ 11 streams, 256 to 1024 byte frames
- ✓ up to sub-10ms period and deadline
- ✓ deadline constraints (hard)



File & data transfer, diag.

- ✓ 14 streams, TFTP traffic pattern
- ✓ Up to 0.2ms period
- ✓ Bandwidth guarantee: up to 20Mbits

QoS protocols on top of Ethernet

Temporal QoS = managing interfering traffic

Priority-based

IEEE802.1Q

Streams can be assigned
to 8 priority levels

Benefits:

- ✓ Standard and simple
- ✓ efficient at the highest priority levels

Limitations:

- ✓ Not fine-grained enough to accommodate all kinds of requirements

Traffic Shaping

Audio Video
Bridging (AVB)

Credit-Based Shaper (CBS)
and 6 priority levels below

Benefits:

- ✓ Based on an existing standard
- ✓ Performance guarantee for AVB
- ✓ No starvation for best-effort traffic

Limitations:

- ✓ Not suited for control traffic

Time-triggered (TT)

Time-Sensitive
Networking (TSN)

Time-Aware Shaper (TAS)
enables TT transmissions

Benefits:

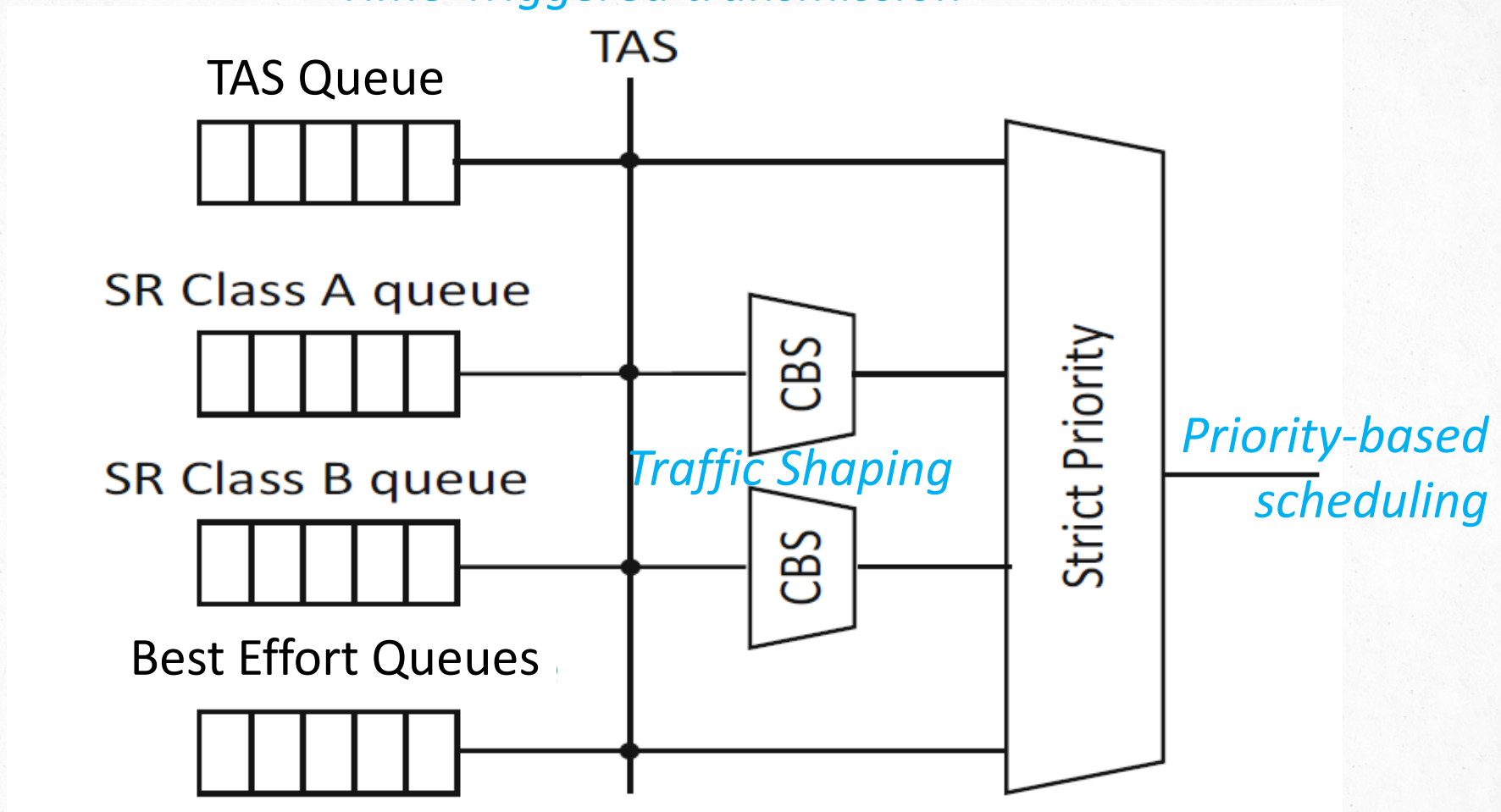
- ✓ Strong time constraints can be met (if task scheduling is tailored to communication)
- ✓ Can be combined with AVB

Limitations:

- ✓ Quite complex and hard to configure
- ✓ Rely on a clock synchronization protocol

QoS support in the switches – on each output port

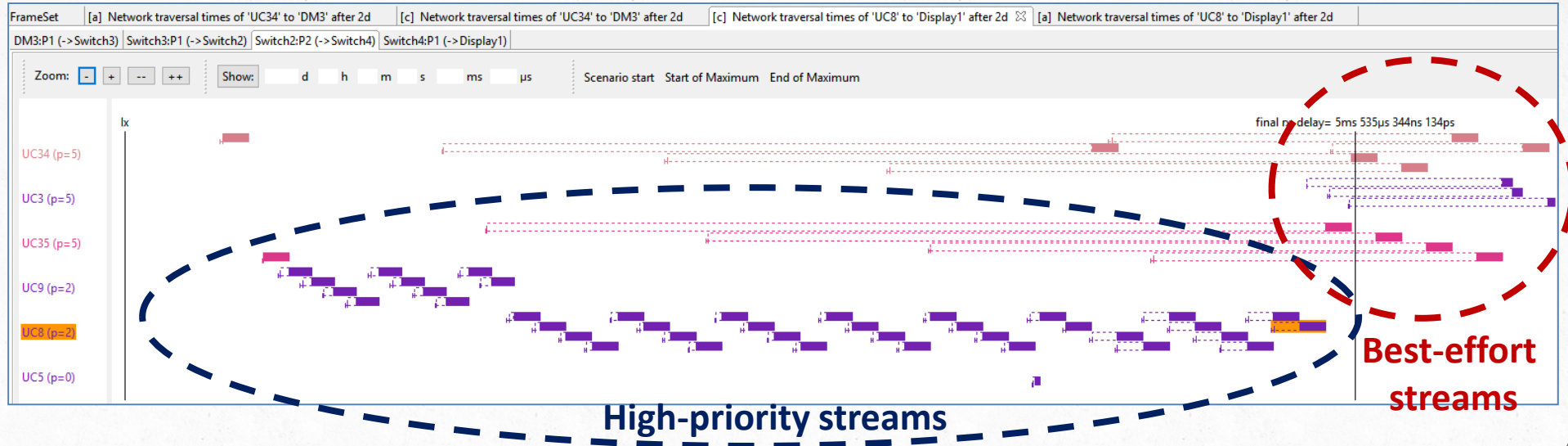
Time-Triggered transmission



Up to 8 priority level overall

[Figure from Ashjaei2017]

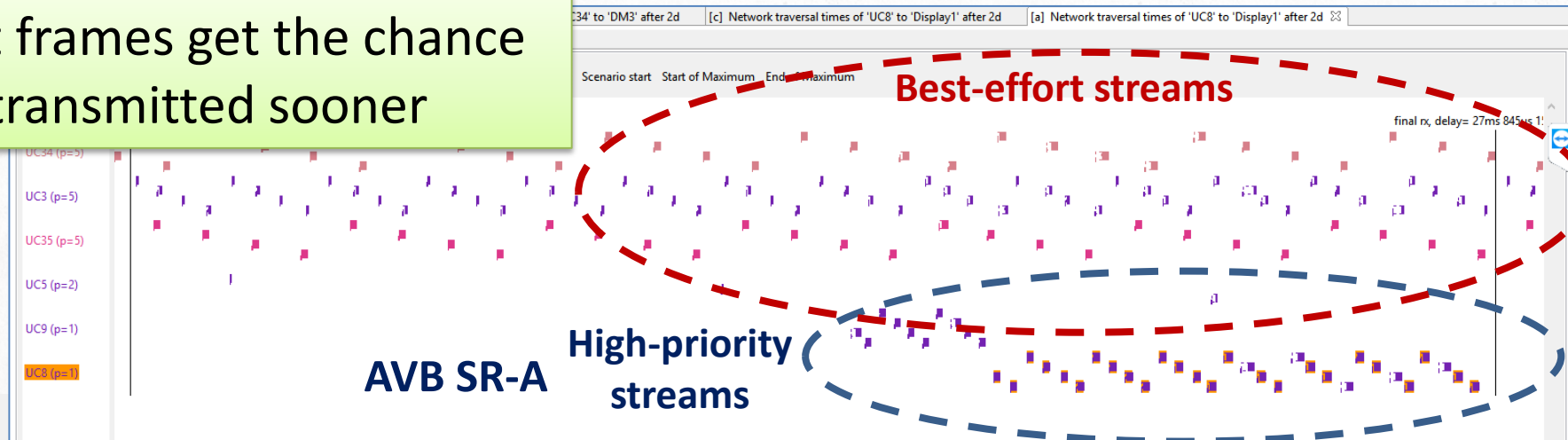
Under IEEE802.1Q – 3rd hop



*Obtained by
simulation
in RTaW-Pegase*

Under AVB/CBS – 3rd hop

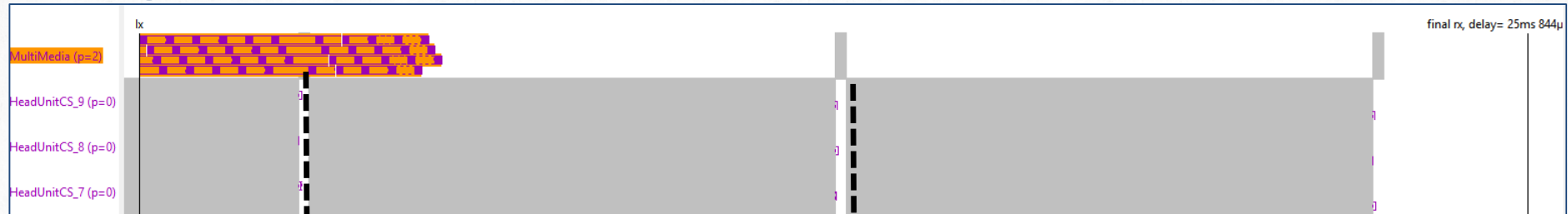
Best-effort frames get the chance
to be transmitted sooner



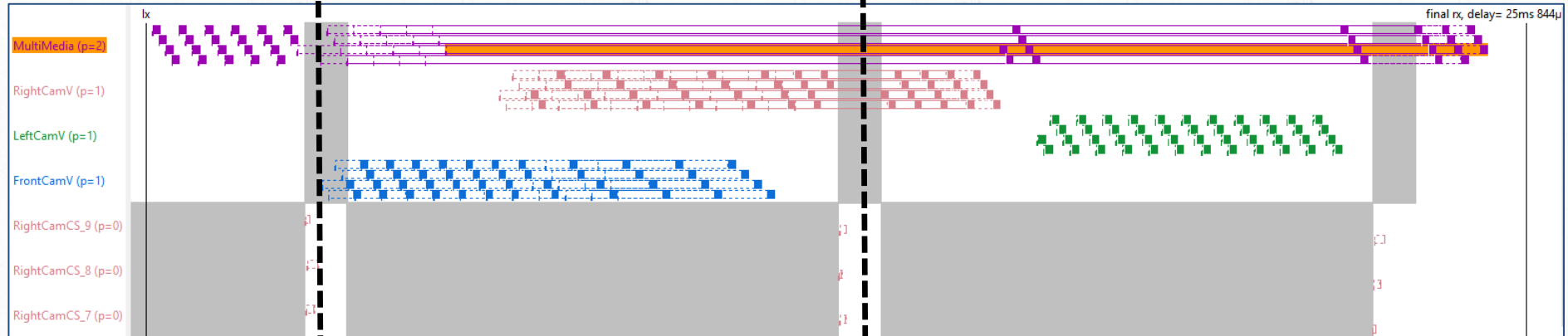
TSN/TAS: coordinating gate scheduling tables

Sending node

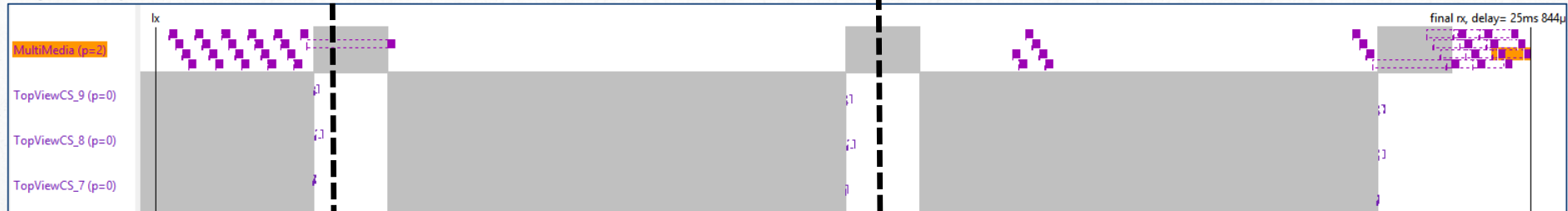
White bands = transmission allowed | grey bands = not allowed



Switch #1

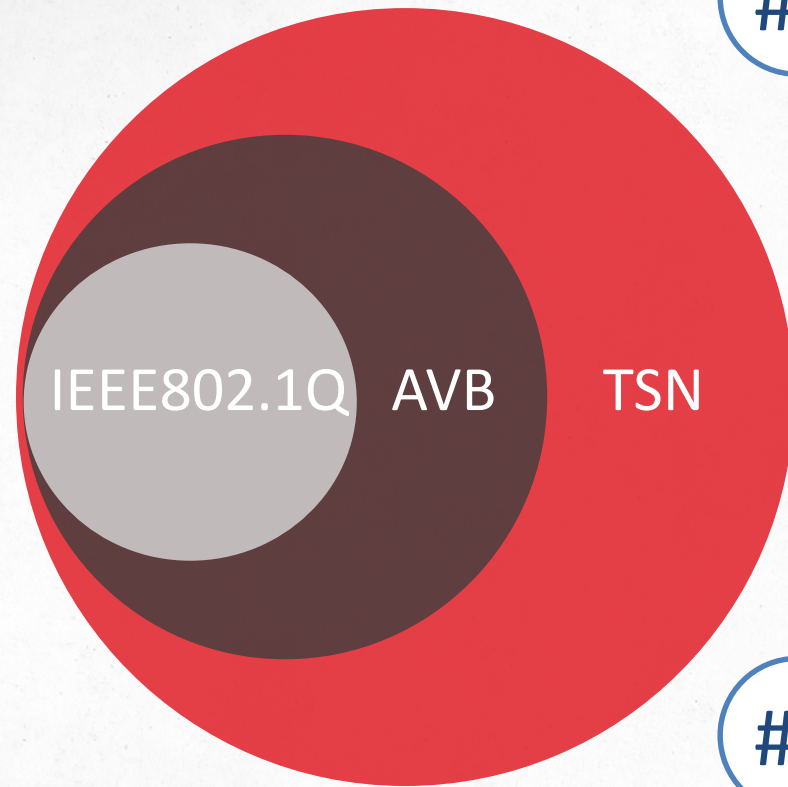


Switch #2



Solutions experimented

C&C = Command & Control



#1

Standard AVB classes with C&C as best-effort

#2

AVB “Custom-Classes” with C&C as best-effort

#3

IEEE802.1Q with and without “pre-shaping”

#4

AVB “Custom-Classes” with C&C under TSN/TAS

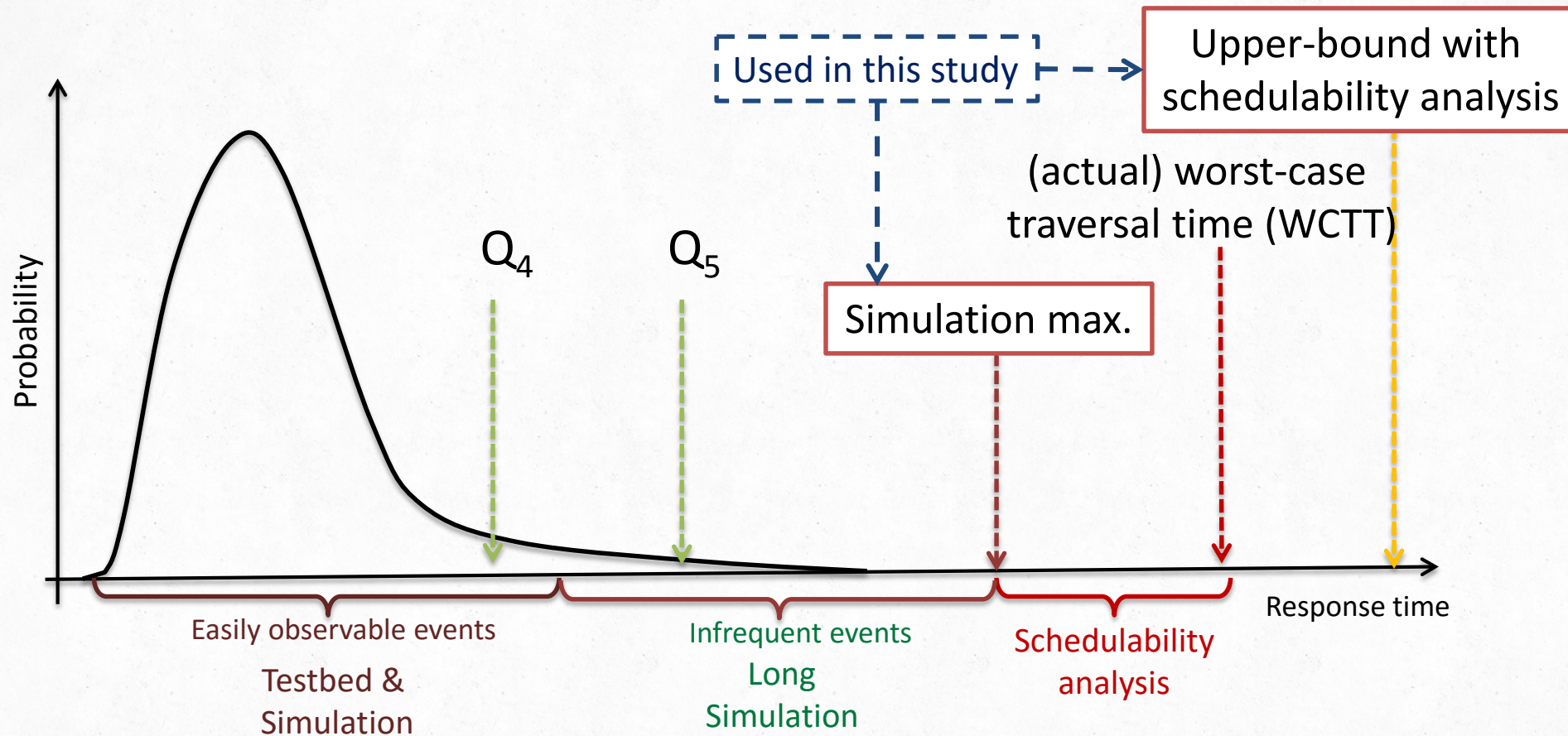
#5

TSN/TAS to emulate AVB to shape audio/video streams

Not discussed here - see TSN/A 2017

Several mechanisms to ensure QoS w.r.t. timing ,
but which are the most efficient for automotive systems?

Verification techniques



- ✓ Long simulation here = 48 hours of driving → 350 000 transmissions for 500ms frames
- ✓ Metrics: communication latencies, bandwidth usage and buffer occupancies



Toolset

✓ **RTaW-Pegase** – modeling / analysis / configuration of switched Ethernet (automotive, avionics) + CAN (FD) + task scheduling

- ✓ Higher-level protocols (e.g. Some IP) and functional behavior can be programmed in CPAL[®] language [4]
- ✓ Developed since 2009 in partnership with Onera
- ✓ Ethernet users include Daimler Cars, Airbus Helicopters, CNES and ABB



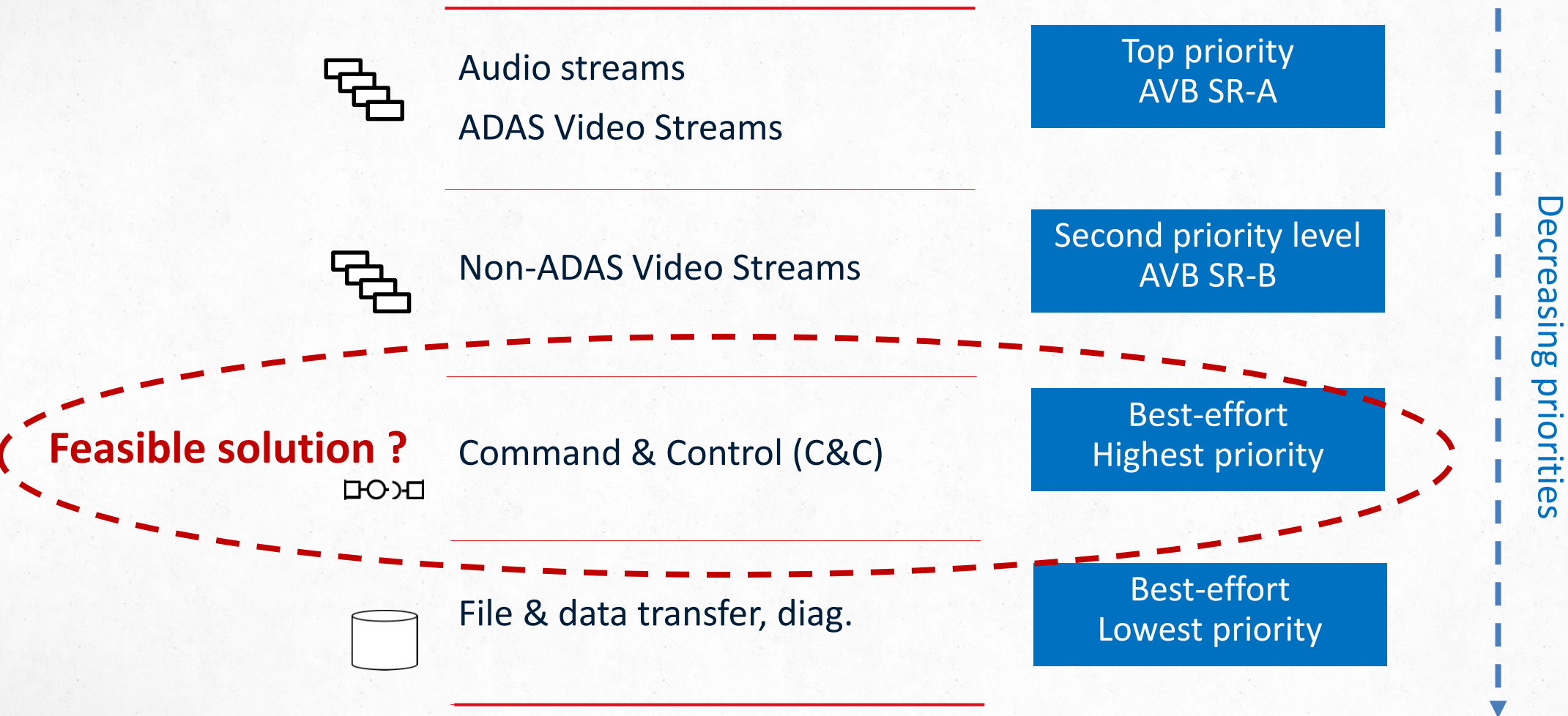
Evaluation techniques

- ✓ **Worst-case Traversal Time (WCTT) analysis** - based on Network-Calculus, core algorithms are published and proven correct
- ✓ **Timing-accurate Simulation** – ps resolution, $\approx 4 \cdot 10^6$ events/sec on a single core (I7 - 3.4Ghz), suited up to $(1 \cdot 10^6)$ quantiles
- ✓ **Lower-bounds on the WCTT:** “unfavorable scenario” + **Benchmarking:** “NetAirbench”



Case-study – sol. #1 and #2 standard AVB and AVB custom classes

Default traffic priorities for AVB solution



Automotive AVB SR Class and performance guarantees

<i>Class</i>	<i>A</i>	<i>B</i>	<i>64 Sample, 48kHz</i>	<i>64 sample, 44.1kHz</i>
Measurement Interval	125μs	250μs	1333μs	1451μs

Table 15: SR Class Measurement Intervals for Automotive Networks

[AVNU Automotive Profile]

<i>Class</i>	<i>Maximum Transit Time</i>
<u>A</u>	<u>2 ms</u>
<u>B</u>	<u>10 ms (Note 1)</u>
64x48k	15 ms
64x44.1k	15 ms

Table 18: SR Class Maximum Transit Times

Over 7 hops

[AVNU Automotive Profile]

Sol #1 - standard AVB

- ✓ Let's consider ADAS video stream UC36 10Mbit/s @30FPS - deadline to receive an image is 10ms

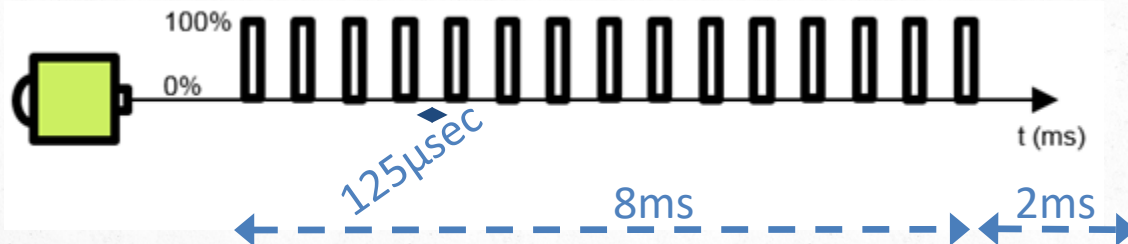


Native format :

30x1400bytes frames every 33ms

VS

SR-A: emission spread over 8ms = 10ms - 2ms
⇒ 64 frames of 703 bytes, one every 125us



Also worst-case analysis could not provide bounds because of overall peak-load > 100%.

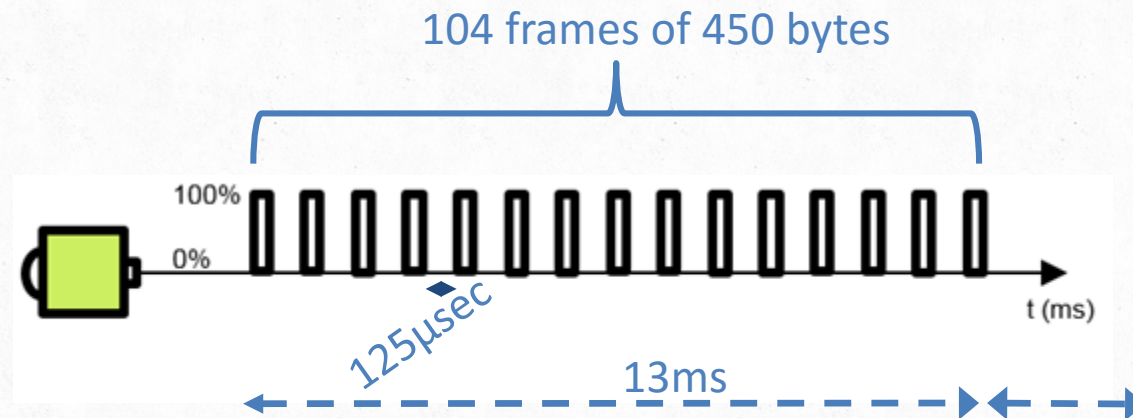
Standard AVB does not provide a solution!

- ✓ Overhead of using smaller frames – peak load over 8ms is 46% for UC36
- ✓ 2 such ADAS Video streams on a link
⇒ AVB load requirements of 75% not met
⇒ 2ms guarantee does not hold

Sol #1 - standard AVB

Relaxing image deadline to **15ms** instead of 10ms
for the 2 ADAS video streams

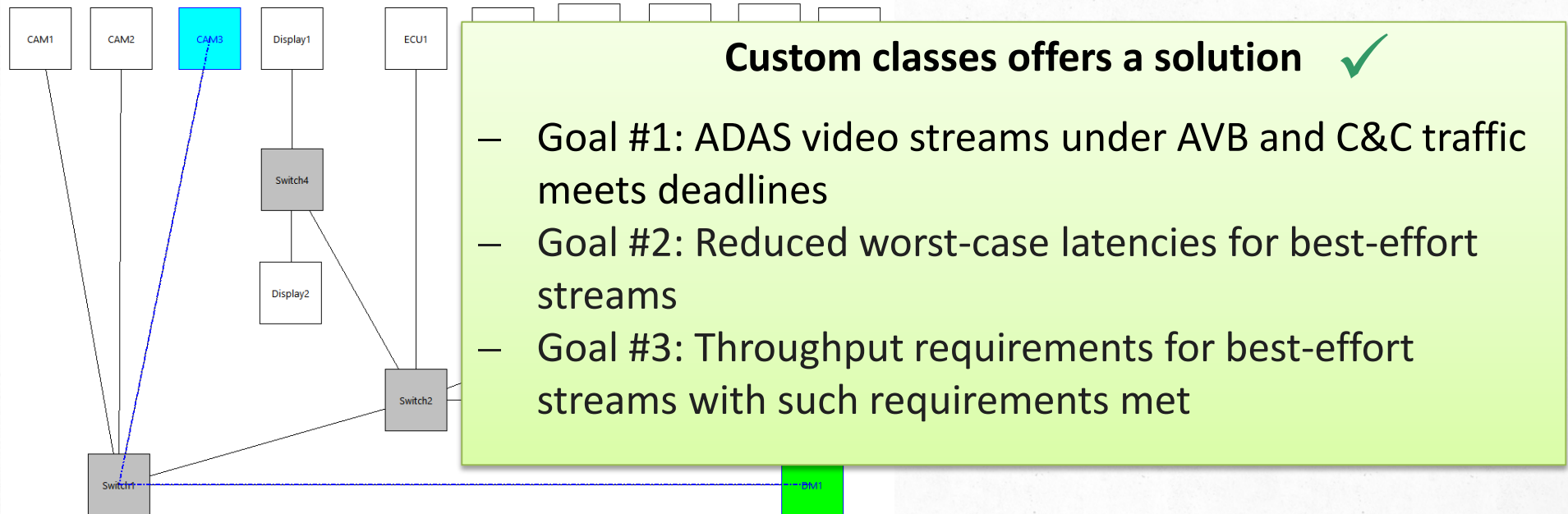
AVB solution : SR-A with 104 frames of 450 bytes, one every 125us \Rightarrow 13ms + communication latency < 2ms



Worst-case response time
analysis needed since AVB
load condition does not hold

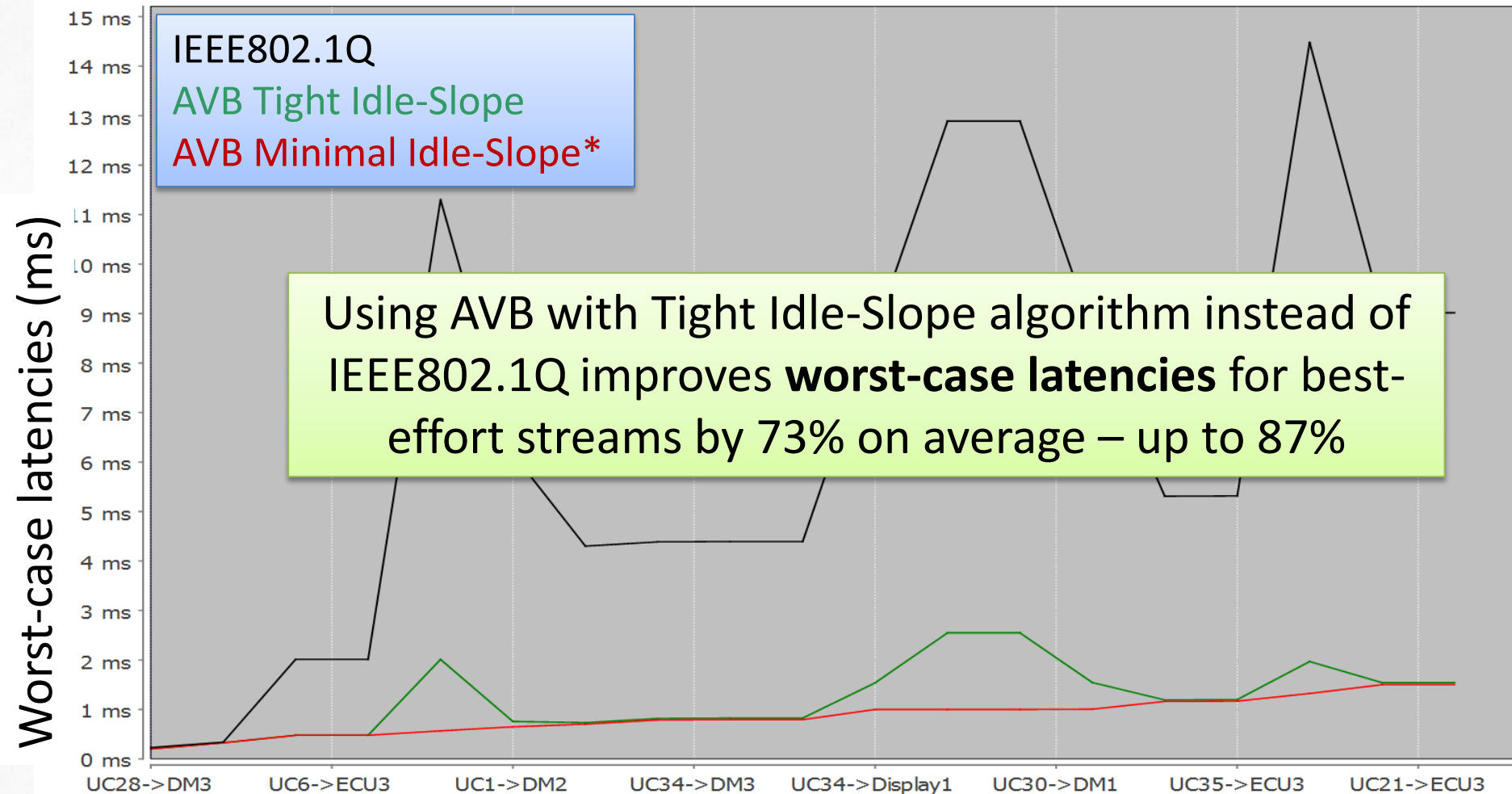
Sol #2 – a feasible solution with AVB “custom classes”

- ✓ **Custom Class = non-125/250us CMI** \Rightarrow no AVB guarantees thus worst-case analysis needed
- ✓ Send video in “native format” = 30 frames of 1400bytes payload every 33.3 ms
 \Rightarrow no additional “repackaging” overhead
- ✓ Custom Idle slopes: minimal Idle Slopes along the path allowing to just meet AVB traffic timing constraints:
 \Rightarrow *Tight Idle-Slope* algorithm in RTaW-Pegase



→ We can push the limits of AVB with “smart” configuration tools

Goal #2: Worst-case latencies for best-effort streams



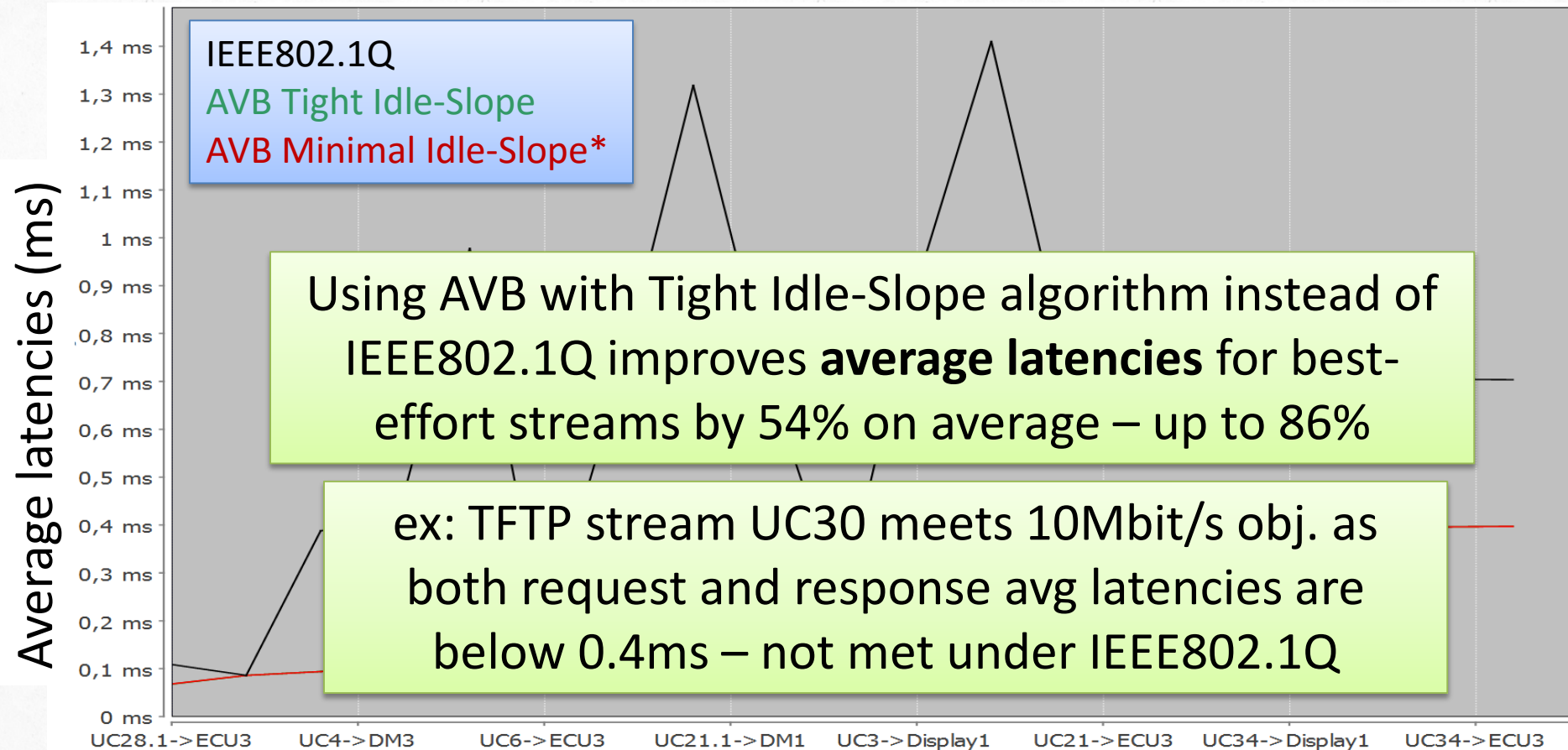
Using AVB with Tight Idle-Slope algorithm instead of IEEE802.1Q improves **worst-case latencies** for best-effort streams by 73% on average – up to 87%

Best-effort streams only

* Video streams are missing deadlines

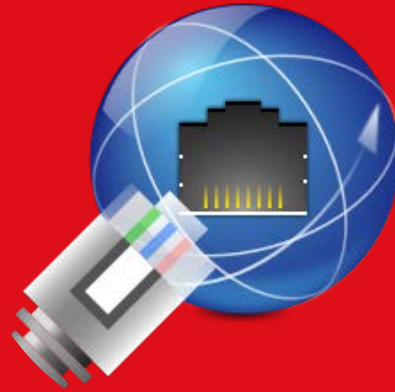
Goal #3: Bandwidth availability for specific streams

- ✓ Perf. requirements may not be latencies but bandwidth usage, e.g. 10Mbit/s for File Transfer stream → average latencies tell if objectives are met



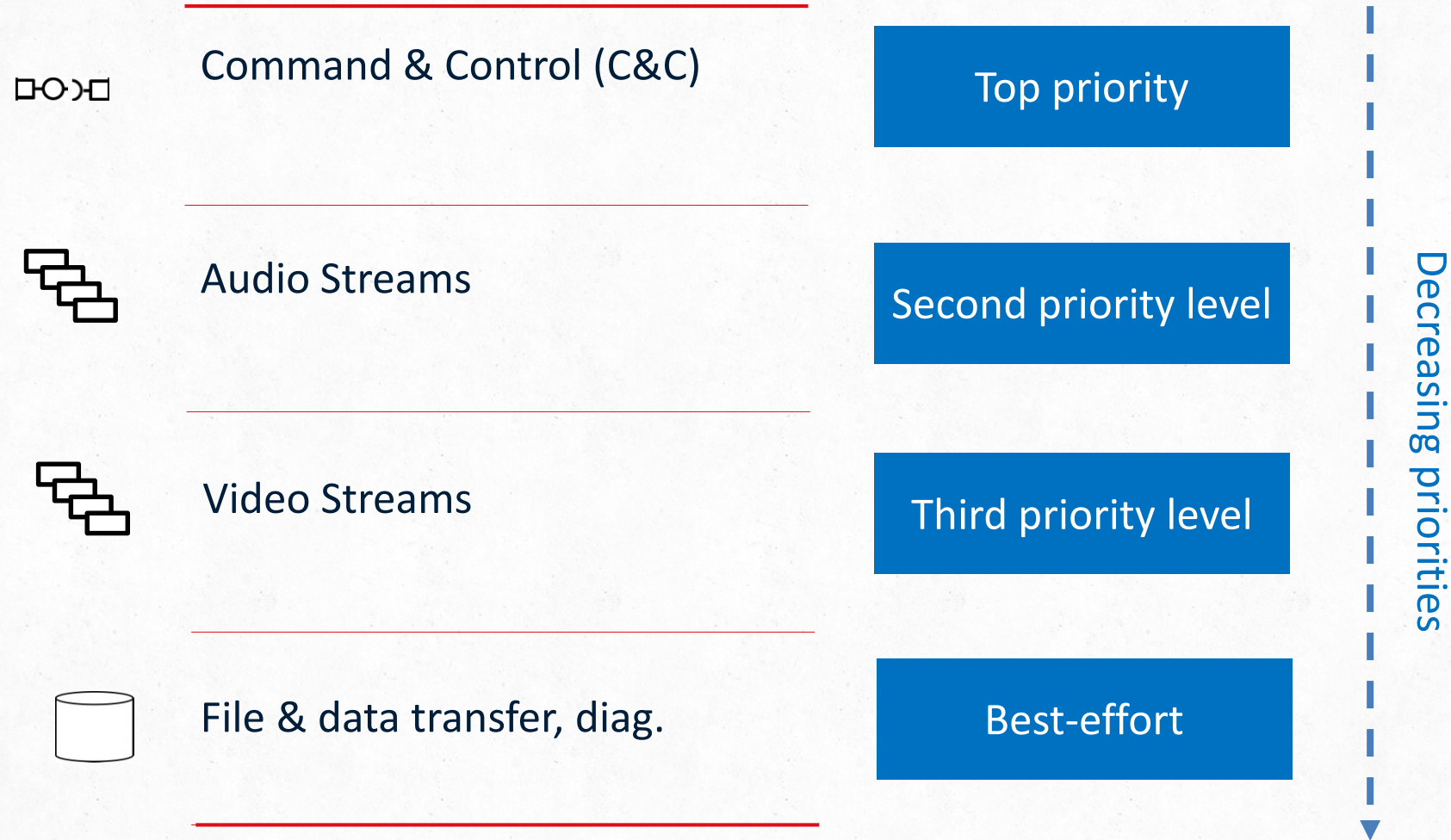
* Video streams are missing deadlines

Best-effort streams only



Case-study – sol. #3 using IEEE802.1Q with pre-shaping

Case-study: priorities for IEEE802.1Q solution



IEEE802.1Q with pre-shaping

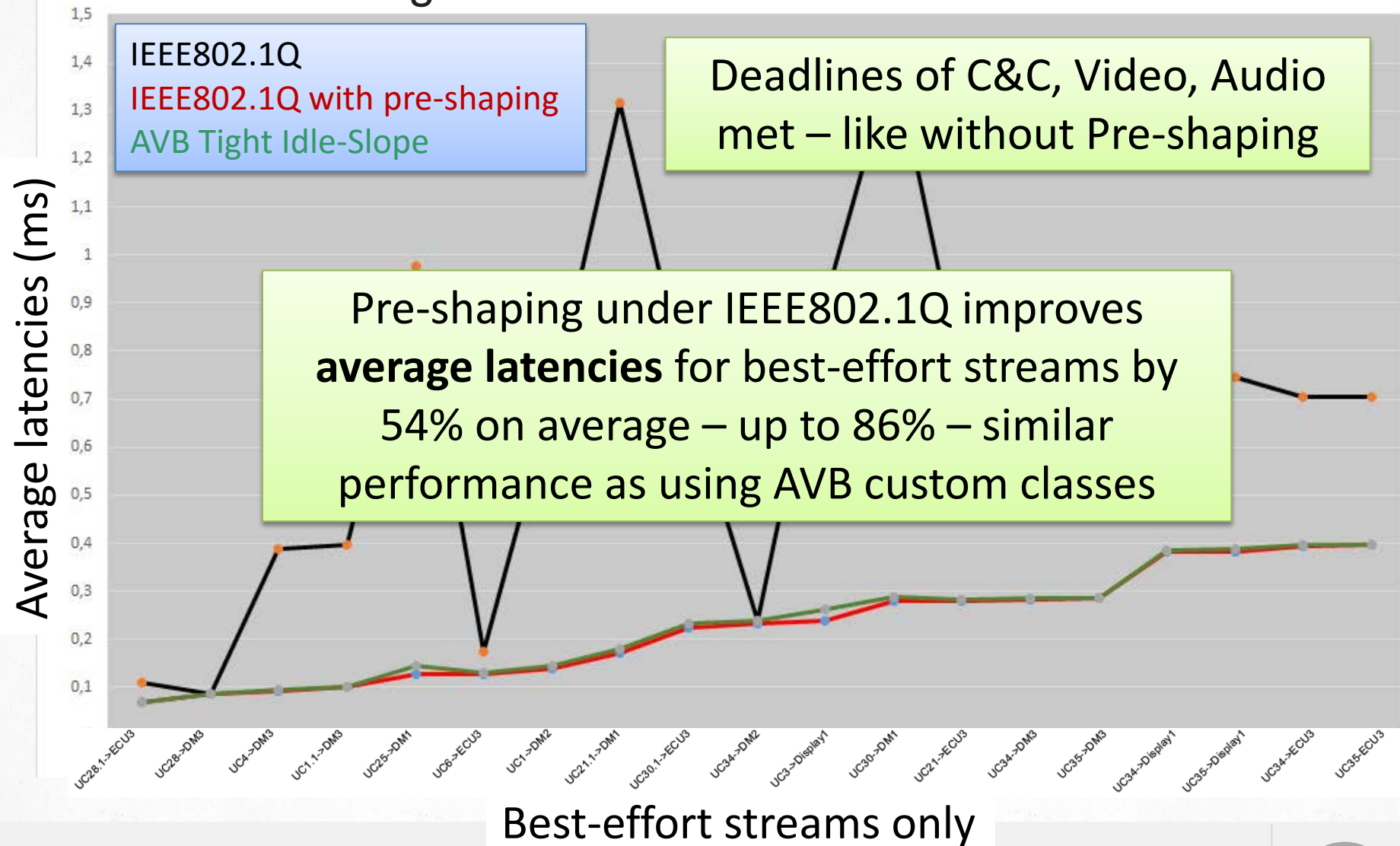
- ✓ Pre-shaping = inserting “well-chosen” minimum distance between frames of a segmented message *on the sender side only* - other characteristics of traffic unchanged
- ✓ Pre-shaping applied to Video streams

Finding appropriate values is not straightforward ..

Name	Priority	MinDistance	MaxSize	Sender	Receiver
UC27	0	10 ms	256 byte	CAM1	DM3
UC27	0	10 ms	256 byte	CAM1	DM1
UC33	0	10 ms	256 byte	CAM4	DM3
UC22	0	8 ms	1024 byte	DM1	ECU3
UC13	1	1,25 ms	256 byte	DM3	ECU2
UC14	1	1,25 ms	128 byte	DM3	ECU2
UC15	1	1,25 ms	128 byte	DM3	ECU2
UC16	1	1,25 ms	128 byte	DM3	ECU2
UC17	1	1,25 ms	128 byte	DM3	ECU2
UC18	1	1,25 ms	128 byte	DM3	ECU2
UC19	1	1,25 ms	256 byte	DM3	ECU2
UC23	1	1,25 ms	256 byte	ECU2	DM3
UC9	2	3 ms / 32 ms	10 x 1246 byte	DM3	Display2
UC8	2	1 ms / 32 ms	30 x 1446 byte	DM3	Display1
UC10	2	1 ms / 32 ms	30 x 1046 byte	DM3	Display3
UC11	2	1 ms / 32 ms	30 x 1046 byte	DM3	Display4
UC26	2	1 ms / 32 ms	30 x 1446 byte	CAM1	DM3
UC32	2	0,5 ms / 16 ms	30 x 1446 byte	CAM4	DM3
UC36	2	0,324 ms / 32 ms	30 x 1446 byte	CAM3	DM1
UC37	2	0,324 ms / 32 ms	30 x 1446 byte	CAM2	DM1

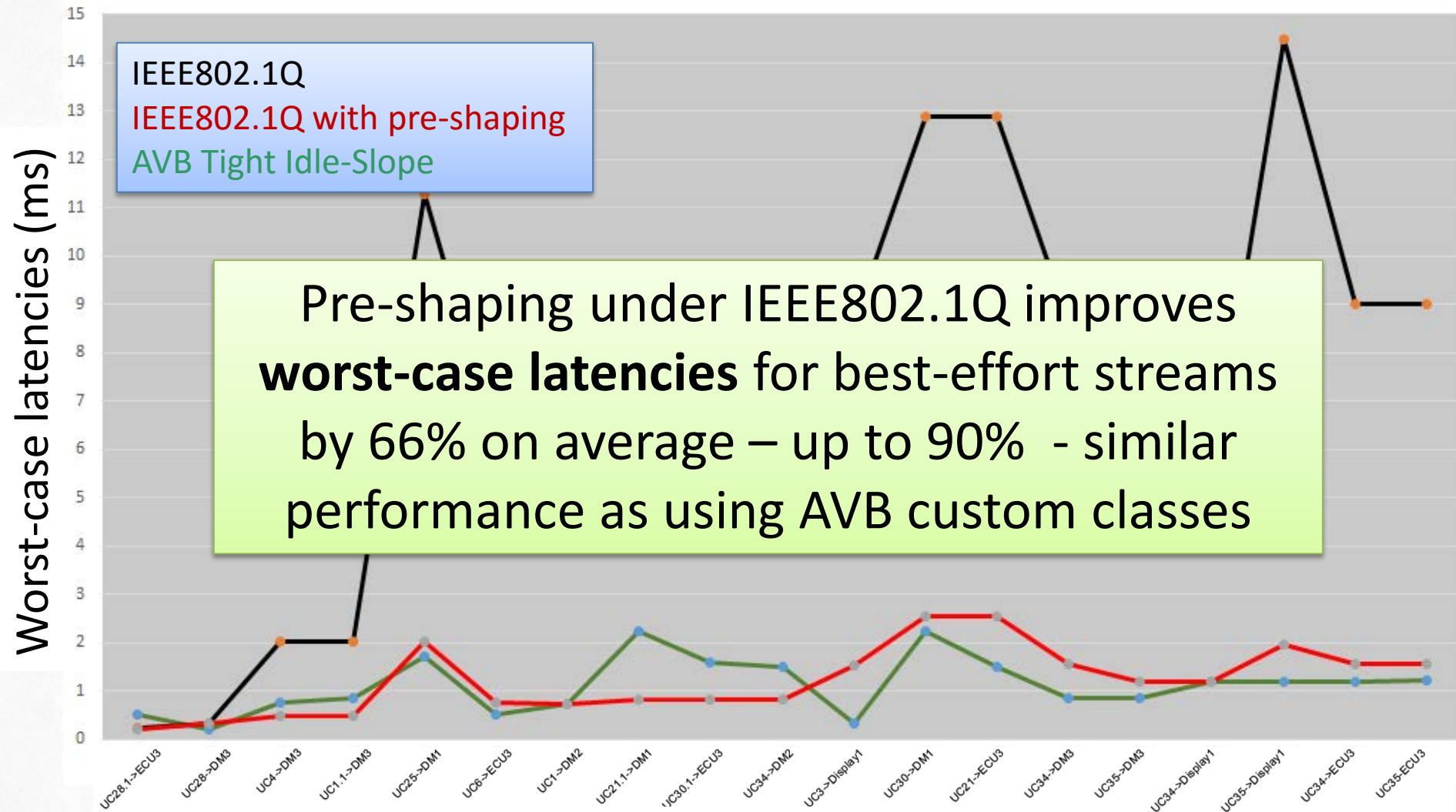
IEEE802.1Q with pre-shaping for Video

Average latencies for best-effort streams



IEEE802.1Q with pre-shaping for Video

Worst-case latencies for best-effort streams





Case-study – sol. #4 using TSN/TAS to reduce C&C latencies

Case-study: priorities for TAS/CBS solution

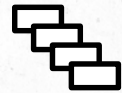
Configuration of
AVB/CBS using custom
classes with
tight Idle-Slope
algorithm

C&C isolated
through TAS



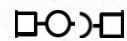
Audio Streams

Top priority level
Under AVB/CBS



Video Streams

Second priority level
Under AVB/CBS



Command & Control (C&C)

Third priority level
**With TAS configured to
minimize C&C latencies**



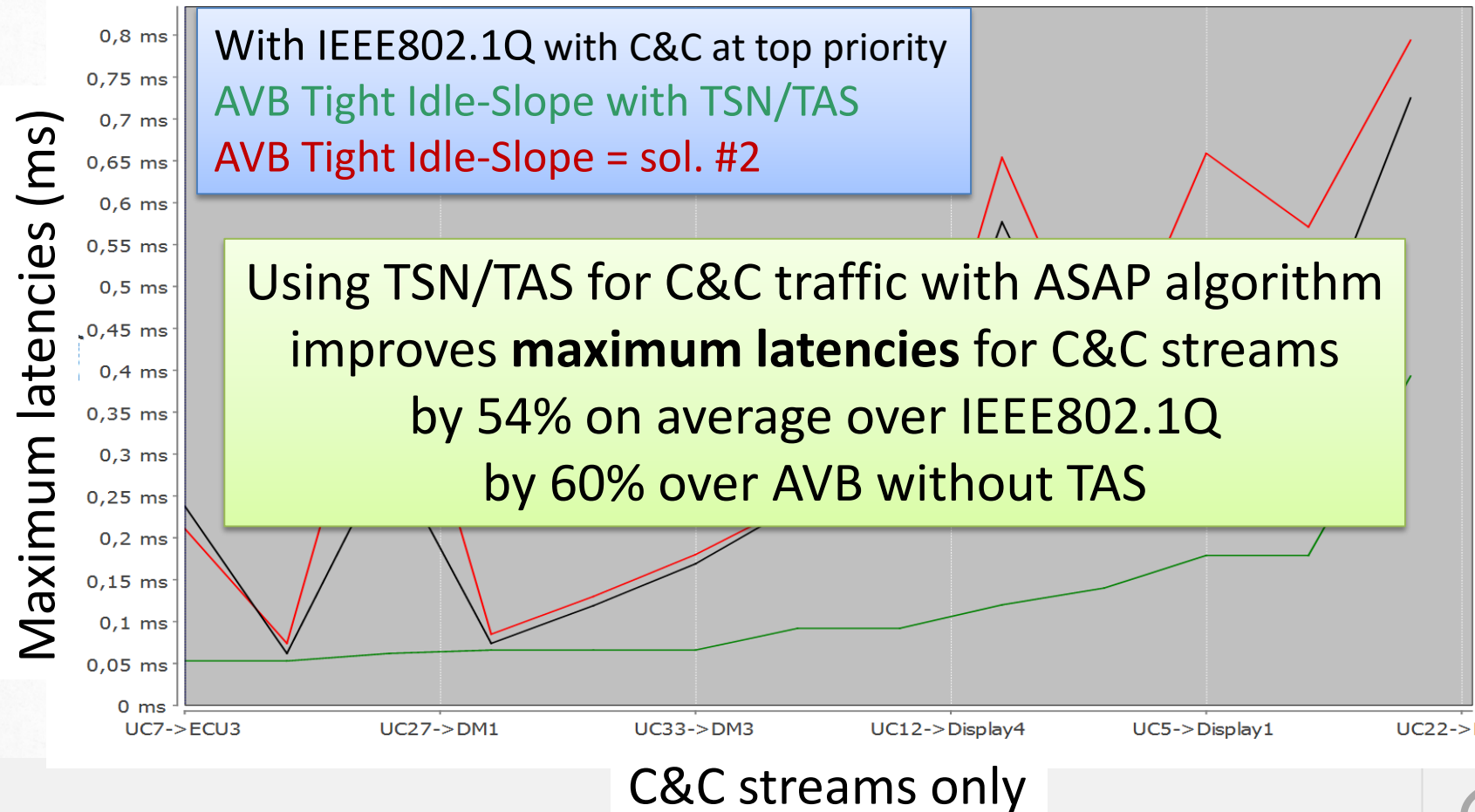
File & data transfer, diag.

Best-effort

Decreasing priorities

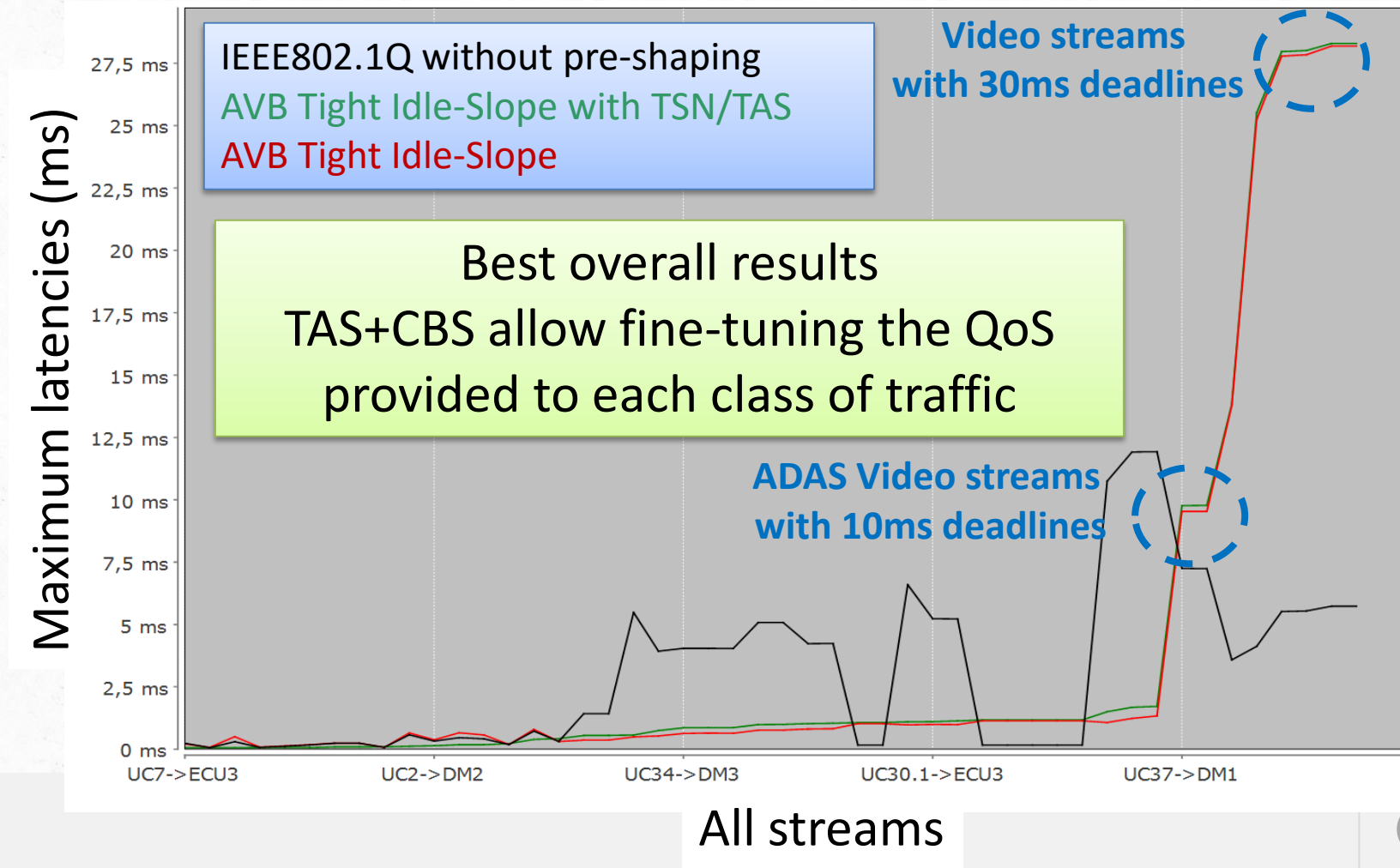
Improvements brought by TSN/TAS for Command & Control traffic

- ✓ All C&C streams under TAS – task and frames are synchronized
- ✓ Gate scheduling configuration done with *ASAP* algorithm in RTaW-Pegase that aims to minimize latencies for TAS traffic (*i.e.*, no trade-off)



TSN/TAS for C&C traffic + AVB/CBS for audio/video

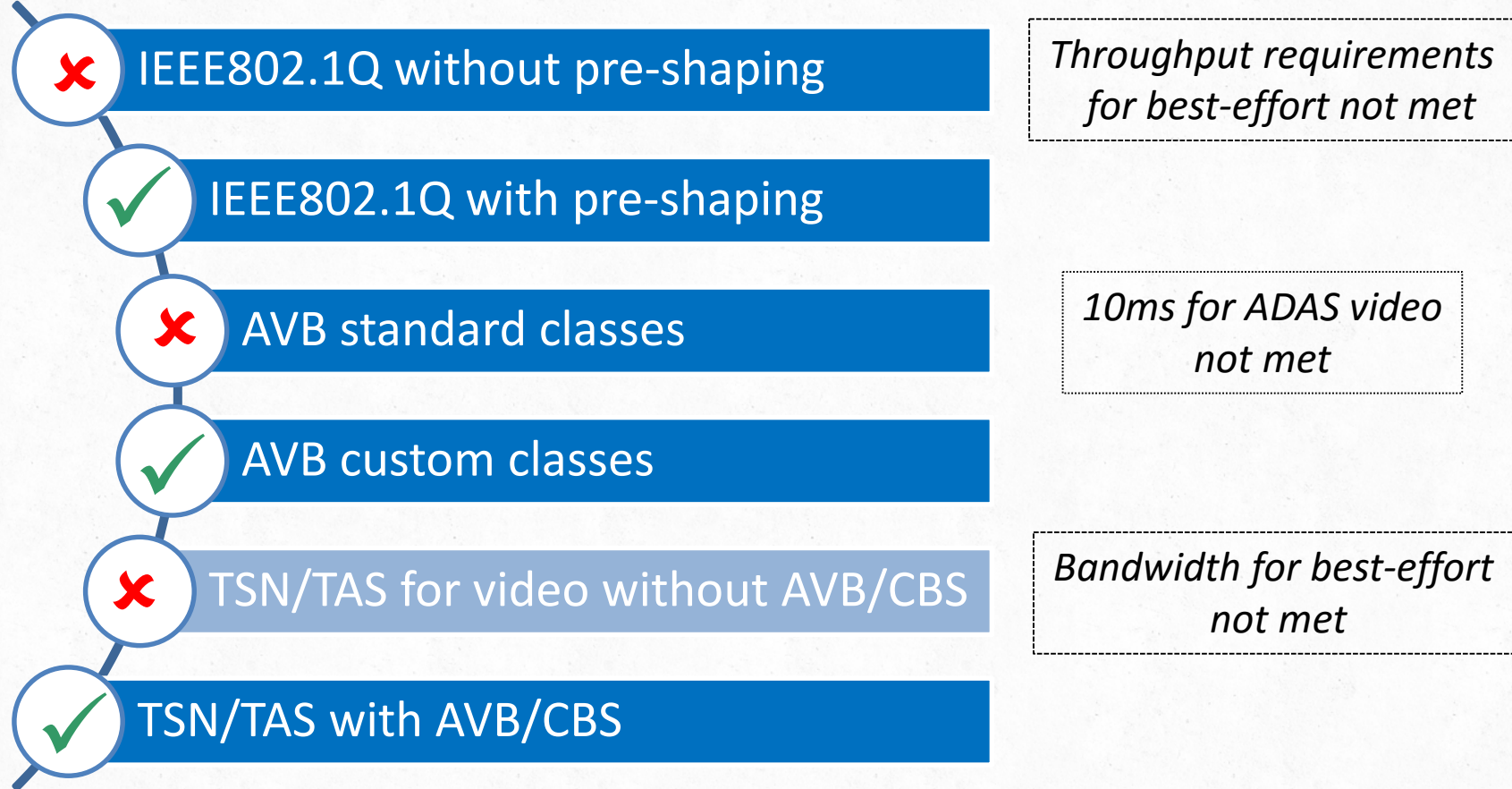
- ✓ Max latencies of Audio/Video/Best-effort almost unaffected by TAS (< 3% on avg)
- ✓ All deadlines and bandwidth availability constraints met.





Conclusion and a look forward

Solutions experimented & results achieved



Fine-grained configuration of protocols parameters required to obtain all 3 feasible solutions – no “one-fits-all” solution wrt parameters

Insight from the **case-study**

1 Mixed-criticality traffic implies a **diversity of communication requirements** in upcoming Ethernet networks : deadlines (soft/hard), bandwidth, segmented messages, client-server, buffer usage, etc

2 IEEE802.1Q not suited for bursty traffic (e.g., video) with best-effort traffic : **pre-shaping the bursty traffic by inserting idle times provides improvements**

3 AVB can be an answer to many needs but **standard classes are not enough**

- ✓ Scope of applicability too narrow even for video-streams
- ✓ pessimistic wrt timing guarantees

Custom classes enables to get the most out of standard AVB component *but tools must be used for configuration & timing verification*

Insight from the **case-study**

4

TSN/TAS is effective at improving the latencies for Command & Control traffic and can also be used to mimic AVB/CBS for streams *but tools must be used for configuration & timing verification*

5

Gigabit/s and frame preemption may help to simplify protocol stacks for some use-cases

6

Configuration has become a challenge! priorities, AVB classes, idle Slopes, TAS gate schedule table, co-scheduling task-messages, gatewaying strategies, etc → *impact on safety and cost-effectiveness*

Configuration and system synthesis (e.g., architecture) can and need to be much further automated in the years to come!

Thank you for your attention!



White paper available - contact: nicolas.navet@uni.lu