

## Automotive communication systems : from dependability to security

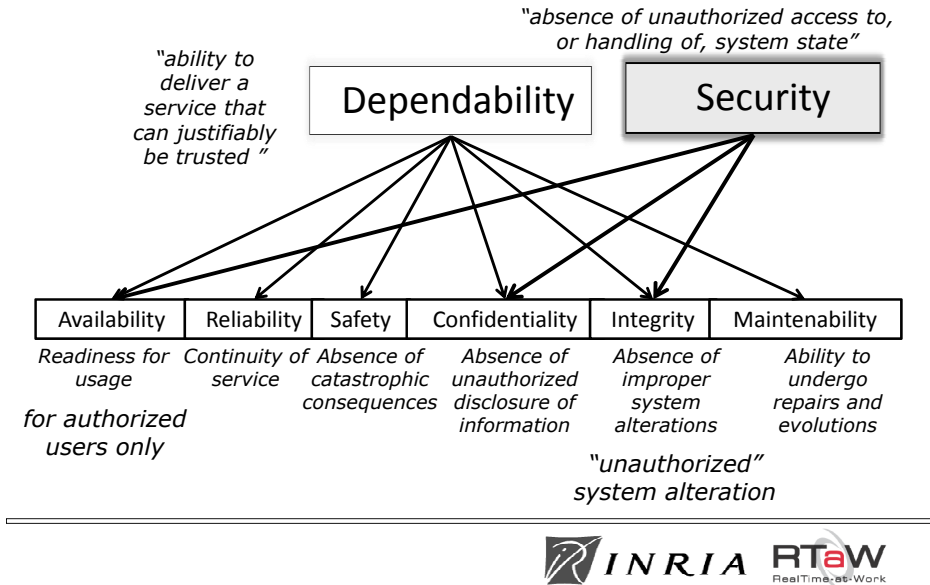
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## Dependability vs Security [from Laprie et al, ref.3]



## Outline

1. **Trends in automotive embedded systems:** increasing safety requirements and complexity
2. **The (numerous) impediments/threats to dependability:** with a focus on timing constraints verification
3. **Security against malicious attacks :** physical access to the vehicle or wireless access

Focus on the verification issues at the development phase  
of the communication systems - highlight issues, not about solutions

## Electronics is the driving force of innovation

Many new functions are safety critical: brake assist, cruise control, lane keeping, dynamic lights, etc

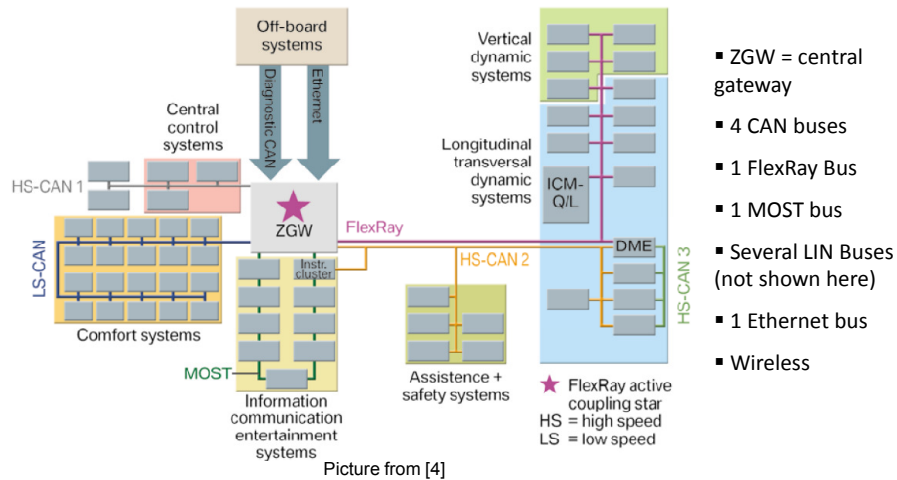


Picture from [10]

- 90% of new functions use software
- Electronics: 40% of total costs
- Huge complexity: 70 ECUs, 2500 signals, >6 comm. protocols, multi-layered run-time environment (AUTOSAR), multi-source software, multi-core CPUs, number of variants, etc

Strong costs and time-to-market constraints !

## BMW 7 Series networking architecture [10]



## Impediments to safety: complexity!

**Technologies: numerous, complex and not explicit. conceived for critical systems**

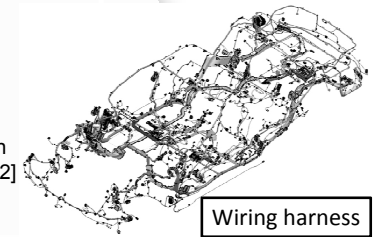
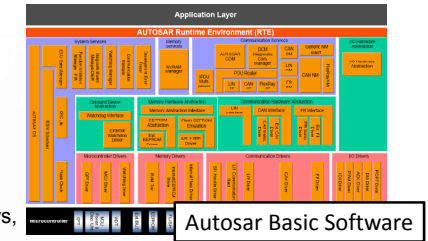
- e.g.: more than 150 specification documents (textual) for Autosar, no two implementations can behave identically!

**Size of the system!**

- Number of functional domains, buses, gateways, ECUs, size of code, tasks, wiring, number of variants, etc

**Design process**

- Most developments are not done in-house : less control on externalized developments
- Carry-over / Vehicle Family Management : need to share/re-use architecture and sub-systems between several brands/models with different requirements [2]
- Optimized solutions for each component / function does not lead to a global optimal! [2]



Picture from [4]

## impediments to safety: cultural/regulatory

- Eg: Automotive embedded systems have not been designed with the same standards as airplanes - different tradeoff costs / safety :
  - little (no?) fault-tolerance using hardware redundancy
  - Technical parameters are regarded as less important than cost for supplier / components selection [2]
  - ISO2626-2 upcoming standard: no safety quantification, in-house certification accepted
  - Lack well-accepted design process, decision on experience, "gut-feeling", poor tool support [2]
  - **Verification / validation does not ensure 100% coverage**

Formal verification is gaining acceptance:  
code analysis, timing analysis, etc

## Threats to safety : the case of timing constraints

## Several hundreds of timing constraints: responsiveness, data refresh rate

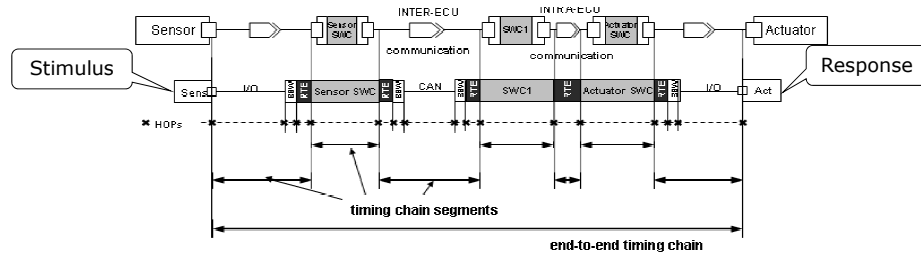
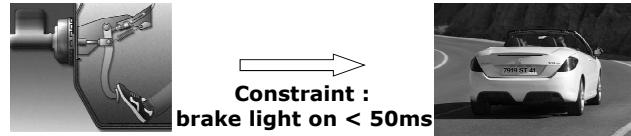


Figure from [12]

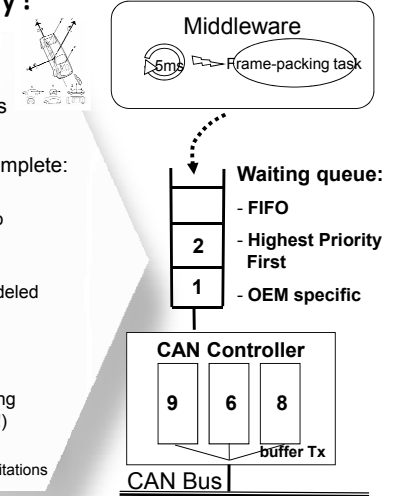
## Why timing constraints may not be respected occasionally?

**Lack of precise specification :** hard to identify the right timing requirements for each function

**Lack of traceability :** from the architects to the suppliers

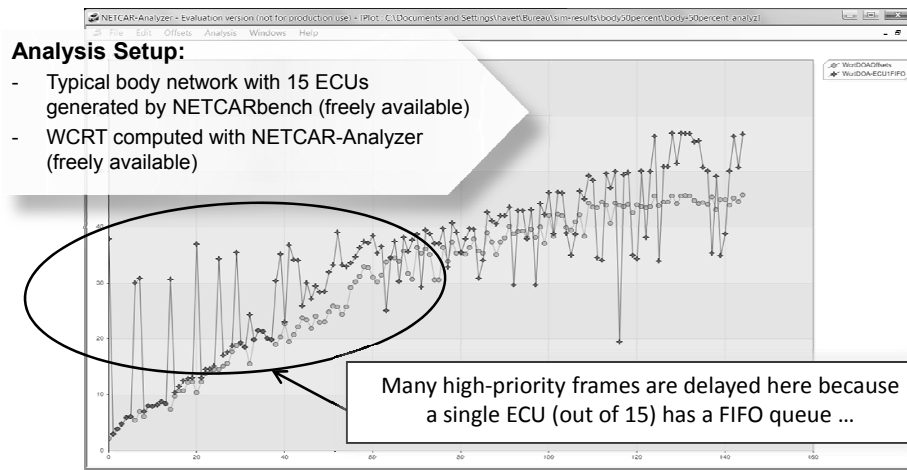
**Flaws in the verification:**

- Knowledge of the system and its environment is incomplete:
  - What is done by the suppliers?
  - Implementation choices really matter and standards do not say everything
  - Environmental issues: EMI,  $\alpha$ -particles, heat, etc
  - Traffic is not always well characterized and/or well modeled e.g. aperiodic traffic ?! see [5]
- Testing /simulation alone is not enough
- Analysis is not enough too:
  - Analytic models, especially complex ones, can be wrong (remember "CAN analysis refuted, revisited, etc" [6] ?!)
  - They are often much simplified abstraction of reality and might become optimistic: neglect FIFOs, hardware limitations



## Illustration: Worst-Case Response Times on a CAN bus

Frame waiting queues are HPF, except ECU1 where queue is FIFO  
the OEM does not know or verification software cannot handle it ...



## Threats to dependability: Faults → errors → service failures [3]

**When faults are introduced in the development phase ?**

- Requirements capture + Specification + SW development: 99% (infineon [10])
- HW development :  $\epsilon$

**Why ? The factors :**

- Technologies: not conceived with dependability as a priority
- Complexity / size of the system
- Developments are mainly externalized
- Strong cost / time-to-market pressure
- Limited regulatory constraints
- Limited used of formal methods for verification
- Human factors
- etc

## Security : some identified risks and scenarios

## Security : two scenarios

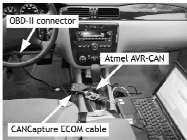
### Case 1 : attackers have physical access to the vehicle

- Easy to get access to internal networks through the On-Board Diagnostic (OBDII) port
- AFAIK, automotive systems are not protected at all
- Open question: should we go beyond basic protection measures? Can we afford it?

### Case 2 : remote access through wireless networks

- Strong protection needed against remote attacks because of Internet access, manufacturer telematics services, Car-to-Car & Car-to-infrastructure communication, , etc
- Open question: is it the case today ?

## Physical access to the vehicle: experiments in [11]



Picture from [11]

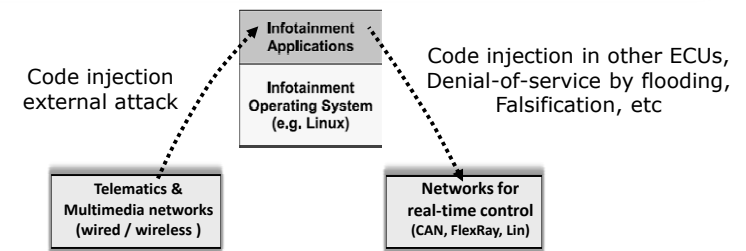
### Connection to the OBD-II port

#### Attacks performed :

- Manipulate speedometer
- Injection of malicious code by re-flashing ECUs (while driving!)
- Disable communications on the CAN buses
- Disable all lights
- Stop the engine
- Disable / lock (specific) brakes
- Were able to manipulate all ECUs!

## Attacks through the wireless interfaces

Issue: there are a number of ECUs that have access to both the internal networks and wireless networks, e.g. radio player, bluetooth transmitters, wireless tire pressure sensors, etc



An "infected" vehicle may contaminate others.

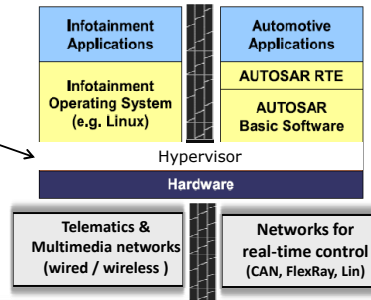
# Virtualization as a means to enforce security

- Example: Radio-player or Body Control Module with both an infotainment (eg., Linux, Android) and an Autosar Virtual Machine (VM)

Communication between VMs through the hypervisor "secure" mechanisms

## Benefits

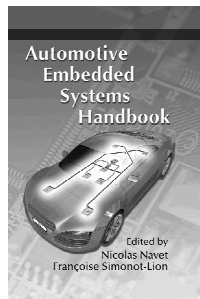
- Security despite open systems
- Preserve segregation in "vehicle domains"
- Best of both worlds in terms of know-how, time-to-market
- etc



A likely use-case of virtualization – open questions: which technical solutions? role/business model among actors? change wrt aftermarket? etc

## References

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## Questions / feedback ?



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